Eye tracking Students' Gazes on Feedback for Learning

PROJECT DESCRIPTION
Feedback is crucial for learning a new concept or a new skill. This project uses a computer game and an eye tracker to record students' gaze onto feedback they encounter in the game. Students will learn how to use an eye tracker and how to code eye movement data. They will also be introduced to data analysis using the R programming language.

FACULTY-DEPARTMENT
Education - Educational Psychology

OPEN TO STUDENTS FROM THE FOLLOWING INSTITUTIONS
Chinese universities participating in the Double First-Class Initiative.

DESIRED FIELD OF STUDENT STUDY
Education, Computing Science

INTERNSHIP LOCATION
Edmonton Campus

NUMBER OF INTERNSHIP POSITIONS
1

INTERNSHIP DATES
Start: July 1, 2019
End: October 2, 2019

ARE THE DATES FLEXIBLE?
Yes, I am flexible regarding the internship dates. Selected students can contact me to request a date change.